1. **Overseas Students**
   Students who are temporarily living overseas

2. **Travelling Students**
   Families travelling around Australia for business or holiday reasons

3. **Medical Students**
   Students affected by a medical condition, which prevents their attending a local school, may be able to enrol in this category

*Enrolment can be granted for three months (1 term) and a maximum of twelve months (4 terms).*
Sydney Distance Education Primary School

- Multistage classes
- Individual Learning Programs
- Range of technology access and skills

*Anytime, anywhere, any means*
SDEPS aims to incorporate ICT in...
Teaching- Action Learning

2008-2009 Goals:

• Develop proficient computer technology skills using IWB technology

• To integrate the Quality Teaching Framework into digital curriculum material
Teaching - Action Learning

2008-2009 Goals:

• 10 Notebook Values Units

• 24 COGS Units
Teaching - Creating Change

Step 1: Initiate the Change-
Introduce the innovation

Step 2: Implement the Change-
Apply the tools and techniques of the innovation

Step 3: Institutionalise the Change-
Establish accountability for continued use
Teaching - Integrating with Integrity

- Bloom’s Digital Taxonomy
- Blended Learning

NSWDET Country Areas Program Regional Consultants
NSWDET Rural and Distance Education Unit

Learning

• Explicit teaching videos

How do you facilitate learning to continue home?
Learning

Asynchronous learning

• Learning about others
• Reflecting on peer work
• Building class and school atmosphere
Learning

Synchronous learning

• Developing Moodle and LAMS curriculum resources and lessons to support online learning
Making Sense of Senses

Consider the 5 senses.....

Sight
Taste
Touch
Sound
Smell

Think about your environment right now.
What can you see, taste, feel, hear and smell?

Record a sound in the forum below. You might need to leave a clue so your friends at SDEPS can guess the sound.

Guess the Sound at SDEPS
Assessing

- All Kindergarten students in 2010 participated in BestStart using IWB materials to support the State implementation

- Audacity or MP3 Players with recording device

- Using Smartboard Recorder
- Roll the dice to make a two digit number.
- Show the number in the green box.
- Make the number using the ten frames and the counters.
- Repeat this with the dice on the right.
- Add the two numbers together.
- Put the total in the purple box.

Total of two numbers = 43
The future?

Teaching

Learning

Assessing
Any Questions?